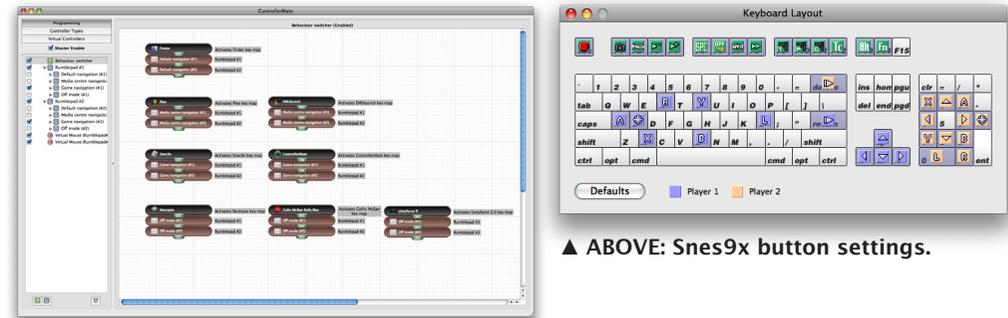
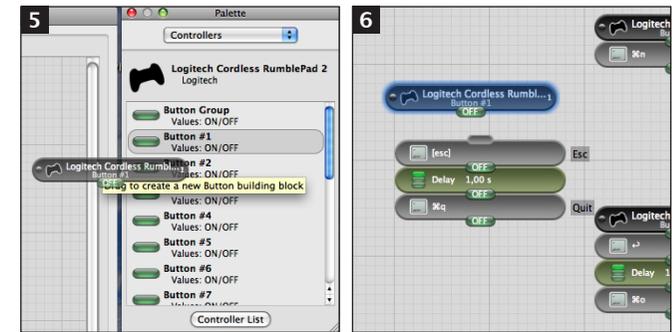


# CMate profile installation

1. Choose File -> Import... and locate the Cmate file to load.
2. Follow the instructions in the dialog box that opens.
3. Open the Output window in ControllerMate and place the cursor there.
4. Test your Rumblepads by pressing it's buttons (it takes some seconds for them to wake up). If the buttons produce any characters, you are up-and-running.
5. If not, try to exchange the buttons on the pages with the ones from your Rumblepads. To do this, open the Palette window -> Controllers and click on the first Rumblepad.
6. Then begin exchanging each button on each page with the ones from the Controllers palette.



▲ ABOVE: Snes9x button settings.

## Problem solving

### Recalibrating the thumbsticks

1. Remove batteries.
2. Hold buttons 6, 8, and 1.
3. Reinsert batteries while holding the above 3 buttons.
4. Confirm that the thumbstick is working properly.

1. Plug the receiver into the correct port.
2. Remove the batteries from the controller.
3. Press the button on the receiver if there is any (the LED should begin blinking quickly).
4. Re-install the batteries (fresh batteries if necessary). And make sure that the batteries are installed properly. (Polarities).
5. Press some buttons on the controller (at this point the LED on the receiver should go solid to confirm the devices are synchronized).

### No response from controller, fast blink on receiver

1. Plug in receiver, remove one battery.
2. Hold down buttons 5 and 7 while reinserting the battery.

Download the latest cmate settings for Rumblepad 2 here: [blajblu.se](http://blajblu.se)

### Multiple Rumblepads issue

Try connecting each controller separately. Connect Controller 1 first and once Gamepad 1 is connected, proceed with Gamepad 2 and so on.

First, connect Gamepad 1.



# Default navigation keymap

## Rumblepad #1 and #2



MD = Hold 5 s for Master Disable

# Media centre navigation keymap

## Rumblepad #1 and #2



MD = Hold 2 s for quit, 7 s for Master Disable

# Game navigation keymap

## Rumblepad #1



## Rumblepad #2



MD = Hold 2 s for quit, 7 s for Master Disable